


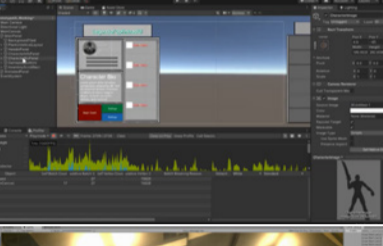







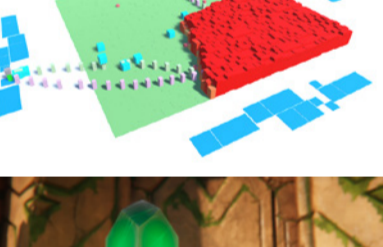









PROFESSIONAL TRAINING

# Course catalog

Empower your team with a training program that will develop and enhance their skill set. Choose from curated courses (for all skill levels) led by Unity-certified instructors, and get the hands-on expertise needed to achieve your business goals quicker and more efficiently.

All courses are taught with Unity 2019 LTS unless specified.  
Prices are based on live public training.

	<p><b>Manage content with the Addressable Asset System</b> Learn the best practices for using addressable assets in a team production environment with complex asset pipelines.</p> <p><b>Duration:</b> 4 hours      <b>Price:</b> \$200 USD/seat      <b>Difficulty:</b> Intermediate</p>
	<p><b>Optimize memory and asset management in Unity</b> Explore unique solutions for memory optimization and best practices for asset management in Unity.</p> <p><b>Duration:</b> 4 hours      <b>Price:</b> \$200 USD/seat      <b>Difficulty:</b> Intermediate</p>
	<p><b>Optimize user interfaces in Unity</b> Learn to identify early user interface (UI) problems and create ideal techniques and workflows that allow your team to create optimized UIs.</p> <p><b>Duration:</b> 4 hours      <b>Price:</b> \$200 USD/seat      <b>Difficulty:</b> Intermediate</p>
	<p><b>Profile and optimize Unity applications</b> Complete several optimization mini challenges before analyzing and optimizing a large-scale scene.</p> <p><b>Duration:</b> 4 hours      <b>Price:</b> \$200 USD/seat      <b>Difficulty:</b> Intermediate</p>
	<p><b>Profile and optimize Android applications with Android Studio</b> Use Android Studio to profile and identify areas for optimization in a sample project. Learn best practices for using platform-specific profiling tools.</p> <p><b>Duration:</b> 4 hours      <b>Price:</b> \$200 USD/seat      <b>Difficulty:</b> Intermediate</p>
	<p><b>Create high-fidelity lighting in the High Definition Render Pipeline</b> Learn the essential skills of a master Unity lighting designer. Recreate realistically lit scenes with atmosphere, visual drama, and style.</p> <p><b>Duration:</b> 8 hours      <b>Price:</b> \$400 USD/seat      <b>Difficulty:</b> Beginner</p>
	<p><b>Develop interactive user interfaces in Unity</b> Master user interface (UI) components and learn how to easily create interactive interfaces, add animation, and optimize UI text objects.</p> <p><b>Duration:</b> 8 hours      <b>Price:</b> \$400 USD/seat      <b>Difficulty:</b> Beginner</p>
	<p><b>Prepare CAD assets for Unity with Pixyz Studio</b> Learn to import CAD objects into Unity and optimize them so you can set up simple scenes with the imported assets.</p> <p><b>Duration:</b> 8 hours      <b>Price:</b> \$400 USD/seat      <b>Difficulty:</b> Beginner</p>
	<p><b>Develop real-time 3D applications with Unity</b> Learn how to utilize real-time 3D development for a range of use cases, including simulation, training and spatial visualization, across industries.</p> <p><b>Duration:</b> 9 hours      <b>Price:</b> \$400 USD/seat      <b>Difficulty:</b> Beginner</p>
	<p><b>Prototype design concepts for mobile applications</b> Learn to quickly prototype and interactive design concepts for mobile applications in Unity.</p> <p><b>Duration:</b> 9 hours      <b>Price:</b> \$400 USD/seat      <b>Difficulty:</b> Beginner</p>
	<p><b>Create real-time visualizations with Unity Reflect and Unity Pro</b> Learn how to configure projects for fast iteration with Unity Reflect, and leverage Unity Pro's suite of design tools to create highly realistic design visualizations.</p> <p><b>Duration:</b> 10 hours      <b>Price:</b> \$400 USD/seat      <b>Difficulty:</b> Beginner</p>
	<p><b>Design and develop data-oriented applications with DOTS</b> Explore the principles that underpin Unity's Data-Oriented Technology Stack (DOTS) and data-oriented design through several example projects.</p> <p><b>Duration:</b> 11 hours      <b>Price:</b> \$400 USD/seat      <b>Difficulty:</b> Intermediate</p>
	<p><b>Create animated stories with Unity</b> Learn to create real-time animated cinematic sequences using Timeline and Cinemachine.</p> <p><b>Duration:</b> 20 hours      <b>Price:</b> \$1,000 USD/seat      <b>Difficulty:</b> Beginner</p>
	<p><b>Develop 3D mobile games in Unity</b> Use Unity's 3D development tools to develop a 3D scavenger hunt game.</p> <p><b>Duration:</b> 20 hours      <b>Price:</b> \$1,000 USD/seat      <b>Difficulty:</b> Beginner</p>
	<p><b>Develop mobile AR applications with Unity</b> Learn to create sophisticated and interactive augmented reality (AR) applications for mobile devices through project-based development.</p> <p><b>Duration:</b> 20 hours      <b>Price:</b> \$1,000 USD/seat      <b>Difficulty:</b> Intermediate</p>
	<p><b>Develop VR applications with Unity and the XR Interaction Toolkit</b> Learn to create sophisticated, interactive virtual reality (VR) applications using Unity's XR Interaction Toolkit.</p> <p><b>Duration:</b> 20 hours      <b>Price:</b> \$1,000 USD/seat      <b>Difficulty:</b> Intermediate</p>
	<p><b>Prepare for the Unity Certified Associate: Game Developer exam</b> Learn foundational production and development skills and industry knowledge needed to pass the Unity Certified Associate exam. Uses Unity 2017.4.</p> <p><b>Duration:</b> 30 hours      <b>Price:</b> \$1,600 USD/seat      <b>Difficulty:</b> Beginner</p>
	<p><b>Prepare for the Unity Certified Professional: Artist exam</b> Master intermediate-level Unity skills and 3D art workflows as you prepare for the Unity Certified 3D Artist exam. Uses Unity 2017.4.</p> <p><b>Duration:</b> 30 hours      <b>Price:</b> \$1,600 USD/seat      <b>Difficulty:</b> Intermediate</p>
	<p><b>Prepare for the Unity Certified Professional: Programmer exam</b> Master intermediate-level Unity skills and programming concepts as you prepare for the Unity Certified Programmer exam. Uses Unity 2017.4.</p> <p><b>Duration:</b> 40 hours      <b>Price:</b> \$2,000 USD/seat      <b>Difficulty:</b> Intermediate</p>

Professional training can help you improve performance, increase productivity, and enhance the quality of your projects. Make sure your team has the tools – and skills – it needs to succeed.

Contact us